

THE WORLD OF

agareum

Play to Fill your Bags!

Introduction



Agareum is an online cryptocurrency Gamedrop™ platform enabling users to play against each other in a head-to-head battle for various tokens which can be picked up during each game.

The arena represents a petri dish where cells navigate around various obstacles to absorb each other to accumulate each others tokens and points. Players are provided an opportunity to play to fill their bags through competitive blockchain gaming.

The native currency to the platform is the AGR token. AGR is an ERC20 token that enables access to participate in current Gamedrop's™, private games, and future game features.

There is actually one simple rule in the Agareum game:

FILL YOUR BAGS!



What is a Gamedrop™?

A Gamedrop™, or gamified Airdrop, takes the concept of an airdrop one step further. The process of creating true and authentic community members is based on their commitment to go that extra mile. We have essentially developed a two-sided online multiplayer marketplace between projects and bounty hunters, where projects are able to expand their communities in a fun and engaging manner, while community members are provided an addictive and appealing gaming environment where they are able to play against each other head-to-head, and collect the tokens provided by these projects during actual game play.



How a Gamedrop™ works?

Blockchain or Crypto projects/companies allocate tokens to our platform, and with that we schedule a certain number of games using our different game modes. Once a Gamedrop™ begins you will be able to login, and play against other players while picking up that project's tokens along the way. Just like Airdrops, Gamedrops™ allow a limited number of tokens and so it is up to you how many games you participate in to fill your bags.

Third Party Gamedrop's™

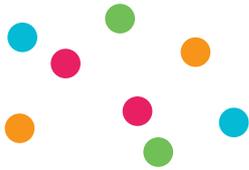
Coming Soon

A third party Gamedrop™ (gamified airdrop) is when a project utilises the Agareum platform and infrastructure to distribute tokens. We invite projects to distribute via our platform and allow us to structure a campaign for marketing and PR support. Alleviate the stress with a trusted distribution team and claim the badge of innovative community engagement.

GAMEDROP DETAILS	
Gamedrop™ #1	
	Project: Agareum
	Ticker: AGR
	Number of Tokens: 10,000,000
	Tokens per Game: 2,500
	Number of Games: 4,000

How Agareum works

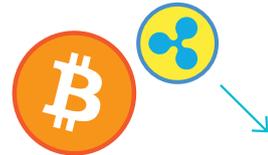
Filling your bags is the aim of the game, but below are a few rules you will need to know about.



Eat the pellets (small foods) on the screen and other player's smaller cells to increase the mass/size of your own cell(s).



Eat the tokens on the screen to fill your bags.



Avoid cells that are more than 20% larger than your own. Navigate around them to avoid being eaten, because being eaten by a larger cell will result in your tokens being deducted.



If you get eaten, you will respawn at the start again and keep 10% of the tokens you have won.



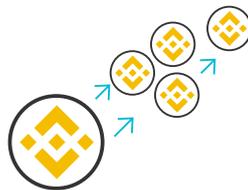
If you eat another large cell, you will win 50% of their tokens and points - to add to your bags.



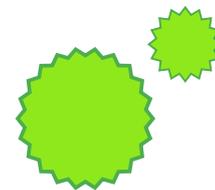
Your cell can be split into half the size with the SPACE KEY and will be thrown forward to attack other cells.



Your cells will merge back together every 30 seconds.

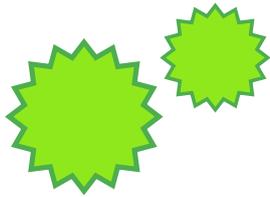


Your cell can eject mass with 'W' key in scenarios that require more speed or less mass.



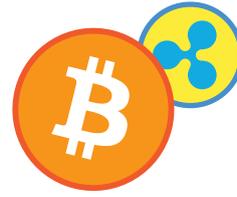
Avoid viruses as they will pop your cell and reduce size, but use them to hide behind when avoiding other bigger cells.

Rules of Viruses



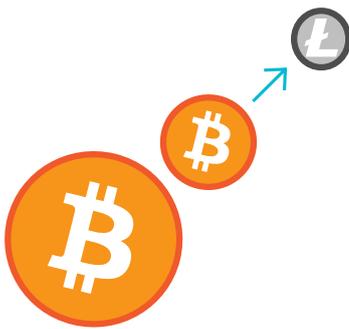
A virus is the round and green spiky-edged objects on the game screen. They do not move and are born at random locations throughout the game. A virus will make a cell explode if the cell touches it, but for this to happen the cell must be bigger than the virus.

Rules of Eating



A cell must have a size of 20% more than that of its target cell in order to successfully eat it. For example target cell has a mass of 100. Your cell must have a mass of at least 120, otherwise you can not successfully consume the other cell. Mass, in this game is the area of the cell.

Eating by Splitting



Let's calculate "eating by splitting" with a case. Assume that target cell has a mass of 100. Then the cell that is going to be ejected must be at least 125 in mass. This means that your original size must be at least 250 because the split cell will be half of that amount. Consider this carefully because you should not split your cell unnecessarily or another cell could be bigger than yours, allowing them to eat you.

- Your mass will increase one point every time you eat a pellet (small coloured dots on screen). Your cell will also increase in size when you have eaten another cell.
- Ejecting mass can lead to a cell size of 36% of what you previously were, depending on how many times you eject mass.
- Splitting into half (space Key) does not change your total mass size. A new cell is formed having 50% mass of the cell it emerged from.
- You can have a maximum of 10 cells in the game, continuing to split more than that will yield no result.
- Your cell will always shrink in proportion to your mass size, if you are not actively eating food and growing.
- Maximum mass size you can ever reach for a cell is 1500. When a cell reaches this size, it won't grow anymore. However, it is possible to reach a higher score with multiple cells reaching a 1500 limit. This rule is valid when these cells combine.

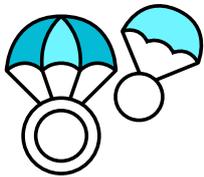
Features

Wallet



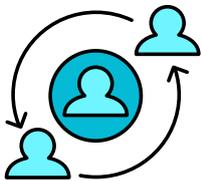
We have fully integrated ERC-20 wallet within the AGAREUM platform. The wallets withdrawals will be opened once we list on an exchange, or after the first 3 months on Mainnet. Our wallets support all ERC-20 tokens, multiple tokens will be used with the game for gamedrops.

Gamedrops



Gamedrop's™ are an innovative method for new crypto or blockchain enabled companies/startups to distribute tokens or incentivise community members. Gamification of airdrops is leading the way with creating new ways to engage with consumers and community members to engage with each other.

Referral program



Each player is given a unique referral link which he/she can share with family, friends, strangers or whoever else on social media and various platforms. When a player successfully register using your referral link, they must then play 10 games before your tokens are deposited into your wallet.

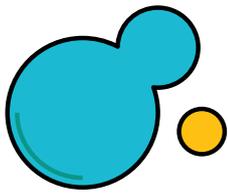
Stats



The Stats page is there to display all of your gaming and gameplay statistics. This can be utilised to keep up to date with how many tokens have been won, how many hours have been spent playing, have many games you have played and more. Share your stats on social media to get new involved in the world of Agareum.

Game Modes

Our signature game mode is Token Death Match, but as we continue to grow, on board new users and add features, we will also be rolling out new modes. The new game modes will have new cell features and a new competitive dynamic. One thing that will not change is that the aim of the game is to FILL YOUR BAGS. Please see below the current and upcoming modes and be sure to stay updated in our community and social media groups.



NAME	TIME LIMIT	MAX USERS	TOKEN AVAILABLE
Token Death Match	5 minutes	50	2500 per game

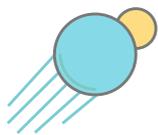
Game Modes coming soon



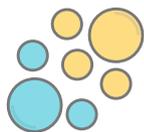
FFA (free for all)	unlimited	500	TBC
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Last Cell Standing	Limited to last player	100	TBC
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Speed Feast	2 minutes	25	TBC
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Team attack	5 minutes	25 per team	TBC
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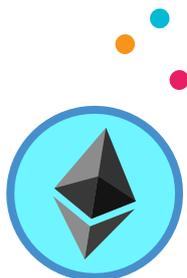




Badges

There are 5 levels of badges - each level allows you to access different features within the game and track your ranking throughout the ecosystem.

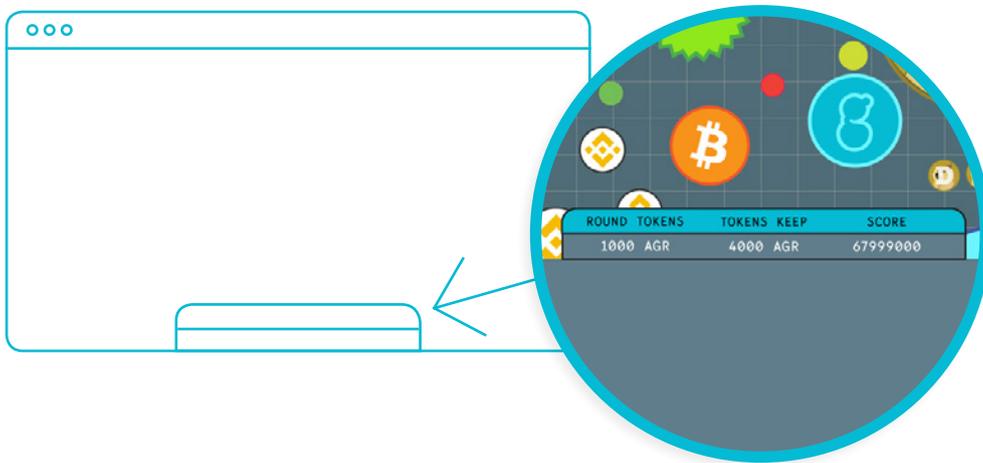
	NAME	LEVEL	POINTS
	Newbie	1	0-100,000 pts
	Intermediate	2	< 100,000 pts
	Pro	3	< 500,000 pts
	Veteran	4	< 1,000,000 pts
	God Like	5	< 5,000,000,000 pts



Game Screen

SCORE

Your score is displayed on the bottom of the screen; your score will determine your size and what / who you can eat.



ROUND TOKENS

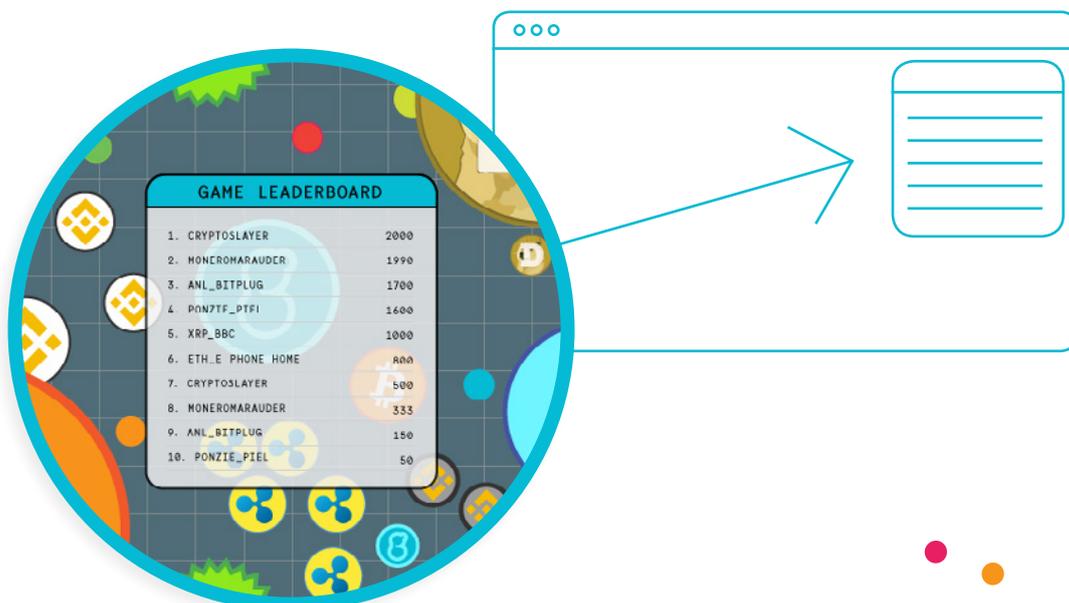
This is the total amount of tokens collected during each round - or before you are eaten - each time you are eaten, you keep only 10% of the collected Round Tokens; that 10% goes into your Token Keep

TOKEN KEEP

This is the amount of tokens kept during each round - in other words, as per the above you will keep 10% of Round Tokens if you are eaten, and these tokens will remain in your account.

IN GAME LEADERBOARD

There is a leaderboard on the top-right of the screen which will display the top 10 players currently playing the same game.



Leaderboard

The leaderboard is divided into daily, weekly, monthly and yearly champions and top players. As we progress into new features and game modes we will begin to activate more rewards for our top players. Competitiveness and skill does not go unrewarded on our platform!

LEADERBOARD						
TODAY Today's top score by points	Rank	Name	ScoreR	ankN	ameS	core
THIS WEEK This Week's top score by points THIS MONTH This Month's top score by points THIS YEAR This Year's top score by points	01.	O00hdsacjslcl	900009900	11.	OTTJACKSON	300003030
	02.	PPJHJhaxakjxja	900009900	12.	YOUR NAME	300003030
	03.	JHSjXJJA	900009900	13.	4499uududdskch	300003030
	04.	OAIOCJAJKCDKCLKW	900009900	14.	blah blah blah	300003030
	05.	PPPP::XKAJX_1	900009900	15.	Player_1	300003030
	06.	HELLOOOOO	900009900	16.	Player_2	300003030
	07.	NEW PLAYER	900009900	17.	Player_3	300003030
	08.	ANON 9	900009900	18.	Player_4	300003030
	09.	CO_POPPP	900009900	19.	Player_5	300003030
	10.	SPPPKK	900009900	20.	Player_6	300003030
				21.	Player_7	300003030
				22.	Player_8	300003030
				23.	Player_9	300003030
				24.	Player_10	300003030
				25.	Player_11	300003030
				26.	Player_12	300003030
				27.	Player_13	300003030
				28.	Player_14	300003030
				29.	Player_15	300003030
				30.	Player_16	300003030

Skins

We currently have the Top 20 skins available for players to choose for their game. Additional options include People of Crypto, ALTCOINS and soon players will be able to customise their own skins for an even more personalised feel to their cell.

SKINS

TOP 20
Choose between the Top 20 cryptocurrency's

POC
People Of Crypto

CUSTOM
Want a Custom Skin?
Click Here.

ALTCOINS
Everyones favorite Shitcoins

BINANCE COIN
www.binance.com

CHOOSE SKIN

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>

Roadmap



- Concept
- MVP development



- Testnet Release
- Private Alpha Release
- Testing Phase - 1000 testers
- Bounty
- Mainnet Release
- First Gamedrop using our AGR Ecosystem token
- UI/UX



- AGR Utility Implementation - Staking for Gamedrop's™
- First third-party Gamedrop's™
- New game modes
- Fundraising
- Exchange Listings
- Opening of Wallets for Withdrawals
- Partnerships in focus regions



- Extended Partnerships in Gaming worldwide
- Additional Exchange listings
- In-game store